

# <u>Curriculum Overview — Blue Class (Year 3/4)</u> <u>Autumn Term 2 - 2024</u>

### Science

#### Rocks

In the unit pupils will compare and group together different kinds of rocks on the basis of their appearance and simple physical properties. They will simply describe how fossils are formed when things that have lived are trapped within rock. Pupils will also recognise that soils are made from rocks and organic matter.

## Computing

### Using Scratch

Pupils will use the Scratch programme to animate different sprites.

They will explore the programme by using different blocks for different effects, add loops and remix codes.

Each term, children will learn and refresh their knowledge about how to keep themselves and their friends safe online.

# PE

### Net & Wall Invasion Games

Pupils will learn the rules of different net and wall-based and invasion games. They will learn how to work as part of a team and how to play as part of a competitive game. They will learn different techniques and skills and how to hold and handle the equipment correctly.

## Swimming

Year 4 will have swimming once a week for the year. By the end of the year they will aim to swim at least 25m confidently, use a range of strokes effectively and perform safe self-rescue.

#### <u>Music</u>

## Creating composition

In this unit pupils will verbalise how the music makes them feel. They will create actions or movements appropriate to each section of a piece of music. Using instruments, they will practice playing melodies and rhythms in time, which represent the section of animation they are accompanying.

#### French

### French adjectives of colour, size and shape

French is taught by Madame Prince who is an experienced French Teacher. In this unit pupils will listen carefully to instructions to identify described shapes as well as describe some of the shapes in their work using language of colour, size or shape.

## <u>English</u>

# Nen and the Lonely Fisherman by Ian Eagleton

By the end of the half term, pupils will write their own fantasy story based on the events of Nen and the Lonely Fisherman. They will be able to use conjunctions, adverbs and inverted commas (for speech) as well as using standard English and using a or an accordingly. Throughout writing their story they will build a varied and rich vocabulary.

### Maths

#### Addition & Subtraction

Pupils will learn to add or subtract 1, 10, 100 or 1000 to a given number. They will learn to add 2-,3- and 4-digit numbers with and without regrouping, as well as learning to subtract 2-,3- and 4-digit numbers with and without exchange.

# Multiplication & Division

Pupils will begin to recall and use multiplication and division facts up to 12x. They will be able to show that multiplication of two numbers can be done in any order (commutative), but division cannot.

# RE

#### Islam

Pupils will be looking at the wider question Why is the Prophet Muhammad (pbuh) an example for Muslims?' where they will look at the Muslim values and search further meaning to what the terms; The Prophet, Muhammed (pbuh) and Zakah mean, as well as looking at good and bad role models.

#### **PSHE**

# Celebrating Differences

Year 3 pupils will look at all different types of families. They will be looking at different feelings and the impact and meaning of different words can have on one another.

Year 4 pupils will be looking at how appearances can be judged and the influences as to why we or others make think this. They will also be looking at the definition of bullying.

# <u>Geography</u>

# Extreme Earth

(This unit of learning is split over the full Autumn Term)
In the second half of this unit, pupils will build on the prior
learning in the first half term as well as looking at more extreme
weather events including hurricanes and tornadoes. They will also
look at whether the UK has any extreme weathers and the human
and physical impacts these have and how people can protect

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#### DT

# Digital World: Wearable Technology

Pupils will explore the use of a micro: bit. They will create annotated diagrams and designs using a criterion, as well as making whilst identifying errors along the way. Afterwards they will then evaluate their product.